



2018 WAMSB World Championships
25th - 29th JULY 2018

**PARTICIPATION INFORMATION
&
COMPETITION RULES**

www.taiwan-mba.org

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Concept

WAMSB is a volunteer-based, non-profit association. Its development has been rapid; from the concept of a few band directors, to becoming a large worldwide association. It has members on six continents from 32 nations representing 24 band associations, their bands and band members. The majority of the membership is involved with school and community youth bands. Through its volunteer support base, it supplies membership services including publications and training. It maintains a website, classifies events, sanctions regional events, and operates an Annual World Championship for Marching Show Bands in a different nation around the world each year.

Taiwan Marching Band Competition is sanctioned by the World Association of Marching Show Bands (WAMSB). It is also adjudicated by a panel of highly qualified and experienced judges from all over the world.

Taiwan Marching Band Association held International Marching Band Festival in 2012 and Taiwan Marching Band Camp from 2013 to nowadays. We hope that can improve the education and promote music culture not only to Taiwanese people but also the global groups. We believe, friendships between people will get closer and closer via beautiful music.

Competition Information

I. Competition Time

25th JULY - 29th JULY 2018

II. Competition Venue

Taipei, Taiwan

III. Programs

<u>Date</u>	<u>Competition Content</u>
25 th JULY	Street Parade Competition
26 th JULY	Color Guard Competition
27 th JULY	Drum Battle
	Semi Final Competition of Marching Band Drill
28 th JULY	Semi Final Competition of Marching Band Drill
	Final Competition of Marching Band Drill
29 th JULY	Final Competition of Marching Band Drill Closing and Awarding Ceremony

Participation Information

I. Registration

- Please fill out the **Application Form**
- The deadline for registration : 25th May, 2018
- If you would like to cancel or modify the registration, please email the correct one before 31st May 2018.
- **After 31st May 2018** , The registration fee is not refundable

II. Fee

◎ Registration fee

Competition Category	International Group (fee is per person)	Taiwan Group (fee in per person)
Street Parade	USD 8	NTD 250
Color Guard	USD 8	NTD 250
Drum Battle	USD 8	NTD 250
Marching Band Drill	USD 8	NTD 250
※ <i>If group enters more than one program · the registration fee is not increase. The fee is per person in International Group : USD 8. The fee is per person in Taiwan Group : NTD 250.</i>		

◎ Handbook

Quantity	Preferential Price (Pre-order more than 40)	Sale Price in venue 【Only using NTD】
1	NTD 100 (3USD)	150NTD
2		250NTD

◎ Travel Package (Including registration fee, local transportation, accommodation, meals)

If you choose travel package, the registration fee will be special offer, if you need further information, please contact us.

Taiwan Marching Band Association

- TEL : +886 2 2370-6619
- FAX : +886 2 2370-9281
- EMAIL : taiwanmba.tmba@gmail.com

III. Remittance information

Bank name : Taipei Fubon Commercial Bank Chunglun Branch
Swift Bic : TPBKTWTP
Bank Add : No.6, Ln. 174, Sec. 3, Chenggong Rd., Neihu Dist., Taipei City
114, Taiwan (R.O.C.)
Account Name: Taiwan Marching Band Association
Account Number : 440-180-000-925
TEL: +886-2-23706619
FAX: +886-2-23709281
E-mail: taiwanmba.tmba@gmail.com

Notification

- If the registration fee is not paid, the organizer will not arrange the group to participate the competition.
- When you finish the remittance, please send the remittance proof via e-mail or fax within one week.

Competition Rules

- ◆ **Marching Band Drill**
- ◆ **Color Guard**
- ◆ **Drum Battle**
- ◆ **Street Parade**

Marching Band Drill

WAMSB ONEWORLD adjudication system



Group Definitions:

1) Division (Based on Development)

Division I (Advanced level for the type of group)

All Groups who have participated in Division 1 (or the equivalent) at a recognized international or national competition. Groups may apply for placement in Division 1 based upon their development and most recent ratings.

Groups currently in a lower division may be placed in Division 1 based upon their development and competition results presented in their application resume.

Division II (intermediate for the type of Group)

Groups who have not participated in Division I (or the equivalent) at a recognized competition.

Groups may apply for placement in Division II based upon their development and most recent ratings.

Groups currently in a Division II may be placed in Division II based upon their development and competition results presented in their application resume.

(2) Category (Based on Age)

Elementary:

Groups in which all the participating group members are less than 13 years of age during the competition.

Junior:

Groups in which all the participating group members are 13-16 years of age during the competition.

Senior:

Groups that do not qualify for the Junior category and whose participating group members are all less than 18 years of age during the competition

Open:

Groups in which any of the participating group members are over the age of 18 during the competition

(3) Class (Based on Group Size)

A	Less than 65 performing members
AA	66 to 100 performing members
AAA	101 to 150 performing members
AAAA	Over 151 performing members

One World Judging System Philosophy:

The system is designed to performance rate all forms, styles and types of Marching Show Bands or Corps at championships, contests, competitions and festivals worldwide. The system is designed to be universally and consistently able to score ensembles in relation to a fixed proficiency scale. "Universally recognized skill sets", as they are utilized by each performing ensemble determines how the ensemble is to be rated on the fixed scale of proficiency.

The general philosophy of the One World System is based upon:

- .What did the designers offer to the program and to the performers?
- . What did the performers add to program?
- . Derived Achievement - How the program is done

They are to be applied over the following three aspects:

- . What is heard **MUSIC**
- . What is seen **VISUAL**
- . What does it do **EFFECT**
- . What is the overall effect of what was seen & heard?

1.CAPTIONS & SUB CAPTIONS

Following the above philosophy three distinct system captions each having two sub captions each can be utilized:

- THREE CAPTION SYSTEM:
 - a. Music (MU)
 - b. Visual (VI)
 - c. Overall Effect (GE)

The two sub captions of Music are:

. Music Repertoire (What is done) (Vocabulary)

This sub caption is to evaluate the quality of the musical arrangement, the needed training of the performers, demand and suitability in relation to performer ability, entertainment potential, instrumentation, pulse, variety, blend, idiom etc. What did the designers offer to the program and the performers?

. Music Performance (How it is done) (Excellence)

This sub caption is to evaluate the quality of the music performance displayed by the performers. Criteria among others are: Technique, artistry, tone quality, intonation, interpretation, expression, uniformity, stamina, transparency, clarity, balance and Blend articulation, dynamics, phrasing, pulse, feel, style, accuracy, control of Tempo & Rhythmic patterns, audio Phasing and vertical alignment of rhythmic patterns.

The two sub captions of Visual are:

. Visual Repertoire (what is done) (Vocabulary)

This sub caption is to evaluate the quality of the visual design and the needed training of the performers. The criteria are among others are: Level, demand, variety, integration, form and style, simultaneous responsibilities, suitability to performers. What did the designers offer to the program and the performers?

. Visual Performance (How it is done) (Excellence)

This sub caption is to evaluate the quality of the performance displayed by the performers. Criteria among others are:

Interpretation, uniformity, forms, movement proficiency facility and alignment, Element integration including synchronization, continuity, coordination, blend, flow, support, demand, poise, cohesion, clarity, transparency, deportment, presentation, appropriateness, spatial awareness, control of movement, momentum, equipment handling and intensity by the performers.

The two sub captions of General Effect are:

- . Design (What is done) (Design Vocabulary) This sub caption measures the overall effect and impact of the program, by evaluating the ingredients of the program's music and visual design. CRITERIA AMONG OTHERS ARE: Unity - Do I see what I hear and hear what I see? Is the Program, both musically and visually, well coordinated, using continuity, pacing, and audio/visual staging to create a complete experience which can captivate the audience? Contrast and Variety - Do the Design elements both musically and visually, explore extremes in concept and use, while incorporating varying degrees of finesse, nuance, climax and resolution? Creativity - No matter what the style, does the Program's Design, both musically and visually, consistently incorporate fresh concepts and ideas to generate and maximize effect?
- . Performance (How it is done) (Excellence) This sub caption measures the performance of the performers, evaluating the performance qualities and communicative abilities of the performers both from a musical and visual perspective. CRITERIA AMONG OTHERS ARE: Training - Do the Performers display the skills and techniques essential to the performance of their roles within the chosen program and its musical and visual challenges? Communication - Do the Performers consistently display the ability to convey to the audience, musically and visually, the written emotion, mood, and spirit throughout? Entertainment - Do the Performers elevate their material while engaging the audience through maximized performance qualities? Professionalism - Do the Performers exhibit confidence, focus and assuredness throughout?

The two sub captions of Music Effect are:

- . Music Design (What is done) (Vocabulary) This sub caption is to evaluate the ingredients in the design and the training that created effect from a musical perspective. What did the musical designer put in that could create effect? There should be a relationship between the visual design and the musical design.
- . Music Performance (How it is done) (Excellence) This sub caption is to evaluate the performance of the performers that creates effect. Criteria among others: Professionalism, showmanship, virtuosity, creativity, emotional contour, sensitivity, flow, blend, continuity, spirit, intensity, focus, member communication, and audience Engagement.

The two sub captions of Visual Effect are:

- . Visual Design (what is done) (Vocabulary) This sub caption is to evaluate the ingredients in design and training that created effect from a visual perspective. What did the visual designer put in that could create effect. There should be a relationship between the visual design and themusical design.

. Visual Performance (How it is done) (Excellence)

This sub caption is to evaluate the performance of the performers that creates effect. Criteria are among others: Professionalism, showmanship, virtuosity, creativity, emotional contour, sensitivity, flow, blend, continuity, spirit, intensity, focus, member communication, and audience engagement.

2. OUTLINE OF JUDGEMENT OBJECTIVES

Caption Judgement Objectives are considerations used to arrive at a rating for the ensembles performance on a "Fixed Scale of Proficiency". As applicable, the objectives either reference individual performers, the various sections of the ensembles producing the performance or distinct sections of the programmed performance of the ensemble or the entire ensemble. The system is designed to performance rate all types of bands and corps regardless of their form or style.

3. SCORING OF JUDGMENT OBJECTIVES

The One World system utilizes a supervising official, supervising judge, and a jury panel of three to twelve members in the **jury box**. In certain circumstances the supervising judge may make use of *Field Judging* by selected jury members providing that it is utilized for all ensembles in the specific captions being judged.

Each panel member is assigned one or more sub captions for judgment and provides a score between 0 and 100 for each caption assigned. All resulting sub caption scores are multiplied by a pre-determined factor. The factor includes consideration of the *number* of panel members & the *number* of sub caption assignments involved. The resulting sum, when the factored caption scores are added together, is designed to provide a rating for the ensembles performance based on a fixed scale of proficiency out of 100 points.

Outside of the fixed scale of proficiency, as applicable to specific events, either **Jury Box** or *Field Judging* of additional captions, specific sections, sub-ensembles, individuals, or ensemble categories, may be added to enable additional ratings or awards to be presented.

4. JUDGEMENT & SCORING PARAMETERS

A) FIXED PROFICIENCY SCALE - CAPTION SCORING (Box System)

The caption scoring of the One World Judgment system consists of 5 boxes with appropriate referenced criteria. Every box is divided into three sub categories (high, middle, low). The judges will apply principles of Ranking and Rating per sub category. A certain score is to be awarded whenever a band complies with a number of criteria within that sub category.

Scores assigned in Boxes 3 & 4 are the normal range of standard achievement for the majority of competitive bands at International events.

Box 1	Box 2	Box 3	Box 4	Box 5
0 - 64,99	65,0 - 74,99	75,0 - 84,99	85,0 - 94,99	95,0 - 100
CAPTION SCORES ASSIGNED				

B) ACHIEVEMENT LEVEL

Honours level ratings:

Gold with Honours – Scores assigned in Box 5

Gold level rating – Scores assigned in Box 4

Silver level rating – Scores assigned in Box 3.

Bronze level rating – Scores assigned in Box 2.

Participant level rating – Scores assigned in Box 1

C) The three stages in which a score is derived are:

a) Judges Impression

(In which Box is the performance)

b) Judges Analysis

(Where in the Box is the performance)

c) Score to be awarded

(Within what margin in relation to the other bands)

D) judges will award a correct score within a correct margin that is either above or below other bands in the category based on the Box criteria. The resulting *Ranking*: is to place every band that has performed best in their category in the number one slot in that category and so forth.

E) When Judgment is to be based upon field sampling, every judge where applicable, must be able to adjudicate each band or performance element in the same manner.

5. BASIS OF SCORE ASSIGNMENT (Judgment)

A) Box Five: A cohesive communication of the music & choreography performed is achieved throughout the elements of the ensemble and the program. The performers demonstrate a sophisticated understanding of their role in conveying a unified musical & choreographed presentation. A certain maturity is maintained within the ensemble by exhibiting superior musical tone, timbre, and intonation. Dynamics & effects are appropriately varied and uniform. Evidence of phrasing and design are subtle, sophisticated, present and critically matched to the idiomatic and stylistic goals of the program. Rhythms are cohesive, highly accurate and consistent. Tempi in all segments of the program are appropriate, consistent and well defined. A superior level of visual performance is maintained throughout the program. A great amount of musical & choreographic risk is taken on the part of the performers and is almost always successfully achieved, "A leading Edge Performance".

B) Box Four: A cohesive communication of the music & choreography performed is achieved throughout the elements of the ensemble and the program. Minor inconsistencies to perform either music or choreography are rarely evidenced in nearly all individuals. A certain maturity or sophistication is present and exhibited by the performers the majority of the time. A superior level of tone and intonation is displayed throughout the entire program though it may not always be exactly uniform from player to player. An appropriate range of dynamics is displayed throughout the entire program though dynamics may not always be exactly uniform from performer to performer or section to section. Superior control of phrasing is present that makes sense though the degree of subtlety may vary at times. Proper balance and blend is achieved the majority of the time at a superior level. Idiomatic interpretation of style is authentic to the literature but may vary in minor degrees between individuals. Tempi are appropriate and consistent. Rhythms are cohesive and highly accurate. A superior level of visual performance is achieved the majority of the time. A superior level of musical & choreographical demand is placed on the performers and is almost always successfully achieved.

C) Box Three : A cohesive communication of the musical & chorographical elements is present in the program that is occasionally mechanical. A high level of performance is frequent and generally uniform. A higher level of performance may occur more often in identifiable individuals rather than the ensemble as a complete whole. Excellence of tone & intonation with proper balance and blend is frequent during the performance. A quality range of dynamic changes is present though it may not occur within the entire called for dynamic continuum. Phrasing comprehension is present though uniformity or subtlety may not always be exhibited. Accurate idiomatic interpretation/style is generally displayed by individuals in the ensemble though consistency and uniformity may not be displayed by all at all times. Tempi are usually appropriate and consistent. The rhythms are accurate with only very minor cohesive concerns occurring. A high level of visual performance is achieved the majority of the time. There is a high level of musical & chorographical demand placed on the performers which for the most part is achieved.

D) Box Two: Cohesive elements of communication occur during the musical & chorographical. The performance is mechanical at times. An excellent level of performance occurs more often in identifiable individuals rather than within the ensemble as a complete whole. A good range of dynamic changes is present though may not occur within the entire called for dynamic continuum. Phrasing comprehension is Present though uniformity or subtlety may not always be exhibited. Proper balance and blend is generally present though not always achieved. Idiomatic interpretation/style is generally displayed by individuals in the ensemble though consistency and uniformity may not be displayed by all at all times. Variance of tempo in some segments may occur. Minor cohesion concerns may occur and rhythmic patterns may not always be precise. A good level of visual performance is achieved the majority of the time. There is a good level of musical & chorographical demand placed on the performers which for the most part is achieved.

E) Box One: Continuous evidence of a good musical performance or a good visual performance may not be present at all times. Cohesive elements of communication occurring during the musical & chorographical performance are more often at a mechanical level. Dynamics may be infrequent or may be inappropriate. Performers may exhibit limited development in some areas of expression, idiom or style of performance.

Balance and blend changes are infrequent, or occur only with the addition or subtraction of voices. Rhythms may not be accurate or may lack of cohesiveness. Tempi may not be appropriate or consistent. Either little musical or chorographical demand is asked of the performers or when required it is not regularly achieved.

6. JUDGMENT PROCEDURES

Each jury member is provided with voice recorder. Prior to the beginning of each bands performance the jury member is to speak into the recorder a list identifying details that is to begin by welcoming the band by name to the competition and identifying themselves and the judged event.

During the performance each judge electronically records comments. After each bands performance jury members are to translate their critical remarks into sub caption scores on a preliminary score sheet indicating how they rated the performance.

Prior to the beginning of the next performance the completed sheets are to be handed to the secretariat of the jury. Each Judge is to maintain a separate master record list for comparison with each band's final score sheet at the time they are signed. If availability is listed in the event syllabus, separate score sheets or audio recordings as related to judgment given outside the fixed scale of proficiency will be provided to the applicable ensemble director.

7. Basis of Musical Judgment Rating Objectives:

Suitability: The instrumentation requirements of the music repertoire are appropriate to the band. The demands of the repertoire match the development of the musicians. The pitch range of the repertoire is appropriate for the level of the band. Technical & Artistic requirements of the repertoire match the abilities of the performers. The music is scored to allow for important musical lines to predominate.

Entertainment Potential: The repertoire is varied. Differing musical styles, tempos, emotions, dynamics, and rhythmic feels provide this variance. The repertoire allows for expression and effect. Potential for communication between performer and audience is present.

Intonation: The musicians demonstrate an awareness of accurate intonation. Performers demonstrate intonation control in all performed dynamic ranges and instrument registers. When applicable, members demonstrate an awareness that allows them to tune to fixed-pitch percussion instruments. Recovery from inaccuracies is immediate.

Tone: The musicians demonstrate a maturity of quality sound and timbre. Tone quality remains consistent in all performed dynamic ranges and instrument registers. A beautiful and characteristic sound comes from each instrument section. Members are able to maintain a quality tone, while responding to other performance demands.

Balance and Blend: A transparency of sound is present. The musicians demonstrate sensitivity, balance and blend in all performed dynamic levels and instrument registers. A consistent awareness and compensation occurs as instrumentalists move from foreground and background positions. Important musical lines predominate with clarity.

Dynamics: The musicians demonstrate dynamic control and contrast. Dynamic changes are executed with purpose. Dynamic changes do not affect other judged items, such as tone, intonation or balance/blend. Members demonstrate control and maturity within a varied dynamic range. Recovery from inaccuracies is immediate.

Phrasing: The musicians' interpretations of the phrases are appropriate to the chosen repertoire. Members have a common understanding of the phrasing, providing a convincing artistic interpretation of the repertoire.

Articulation: The musicians demonstrate uniformity of articulation, with accurate attacks and releases.

Rhythm & Tempo: There is intensity to the performance as members perform a common artistic interpretation, contributing to a convincing, accurate performance. The musicians' interpretations of the rhythms and tempi are appropriate to the repertoire.

Tempo and Rhythmic Accuracy: The musicians demonstrate consistent tempi. Tempo changes are clearly intended. Musicians are "locked in" to the main pulse of the music as care is taken to achieve a uniform vertically aligned pulse. The performance of rhythmic patterns is precise, together and has consistent clarity of vertical alignment. Potential Phrasing concerns have been given careful consideration, Recovery from inaccuracies is immediate.

Feel and Style: Communication and idiomatic “feel” is created by the musicians’ interpretation. The artistic style chosen is appropriate to the repertoire. Members communicate and perform within a common interpretation, contributing to a convincing and accurate performance.

Technical & Artistic Facility: The musicians demonstrate appropriate motor skills. The repertoire is performed with artistic control and technical accuracy.

8. Basis of Visual Judgment Rating Objectives:

Performance - Technique, Proficiency:

Members are to have a common understanding of the form and style and its relation to the music, giving a convincing presentation. The performance within the form and style demonstrates the concept and emotion required by the music chosen. The performance demonstrates a uniformity of quality, technique, facility and development by the employed elements. The form and style has a presence, is transparent and keeps the audience engaged. Members show body awareness, resulting in efficient, well-balanced movement, and exhibit well-defined, confident motor control. As applicable, equipment use is well-defined and the performers demonstrate a coordination of body movement with equipment use. All movement and/or equipment use is confidently executed. All members perform with a conviction that assists in the intensity and communication of the presentation. Recovery from inaccuracies by members is immediate.

Performance - Showmanship, Awareness, Sensitivity, & Poise:

Band members demonstrate a uniform knowledge of the marching style, dancing and or show movements that are included in the choreography. Uniform posture, body control and physical awareness allow members to execute the visual design in a fluid and controlled way. The members perform a diversity of maneuvers with equal ability. Performers execute the visual program cohesively with confidence and poise. Recovery from inaccuracies is immediate. The concept and emotion of the music is evoked through the choreography. A high level of demand on the performers is present. All performers have a common understanding of the choreographic design and its relation to the music, contributing to a convincing interpretation. Choreographic interpretation is performed with emotion and commitment.

Design Suitability - Music Interpretation & Music Reinforcement:

The design is a natural outgrowth of the music repertoire, with a structure and characteristic flow of all elements. The choreography is organized musically, and evokes the emotion present in the music repertoire. The demands of the design are appropriate to the development and ability of the performers. The design provides variety and opportunity to create effect. The design provides potential for a varied emotional contour. The design allows for production elements to move fluidly between foreground and background roles. Visual elements, including equipment if utilized, are designed to enhance the show by reinforcing the music repertoire and its emotional contour.

Synchronization, Coordination & Integration:

All production elements are combined to create an entertaining, interrelated package. All production elements are coordinated and complimentary. The show provides each element utilized within the exhibited form and style the opportunity to perform in a variety of background and foreground roles. The show creates specific focuses of attention as new and varying production elements perform in foreground roles.

Continuity, Flow and Blend:

All production activities are connected to form a continuous flow of entertainment and audience engagement. The performance of each element is important to the success of the other performing elements. The design/repertoire of each element blends as an integral part of the total production. The technical and artistic quality of the production elements and their flow of activities add to the total entertainment value.

Overall General effect:

Based upon an overall audio/visual perspective taking into account both design and performance. Beauty, clarity, transparency and intensity of production elements are evident in their various roles by being presented in an uncluttered production. The show provides a varied emotional contour, keeping the audience engaged and interested for the duration of the show. The performers communicate, through their conviction and poise, a high level of expression, showmanship and professionalism. The imaginative and creative presentation of dramatic or spectacular artistry enhances the climax and depth of the performance. The technical and artistic development of the musical and visual elements is important to the general effect produced. The performers *affect* the audience aesthetically and emotionally through their intensity, focus and spirit.

9. VENUES:

Venue size will vary between different events as organized by the host sponsoring organizations. Some venues may consist of covered domes with a reduced performance area. When utilizing an open air stadium the norm is 100 yards x 53 yards = 91,94 x 49,03 metres of performance area. Each event is to outline in their event prospectus the size of the performance area and the provided field markings. Five yard lines including hash marks or a metre grid system is the norm.

Participants may use their own field markers and are responsible to place and remove them within the same permitted field time allotted to all performing ensembles. Field markings provided for street circuit, marching and marching parade contests if required and different from the standard field show markings provided are to be clearly recognizable from the field show markings. Consult the venue diagrams supplied by the host organizer of the specific event entered.

10. PIT LOCATION & ELECTRONICS:

The space allocated during the performance in the performance area for pit percussion & electronic equipment is to be clearly identified in the event documentation.

******The use of electronic devices for musical elements or to replace instruments belonging to the standard instrumentation of the band is not allowed. The use of electronic devices to amplify instruments in the pit space or for sound effects and/or previously recorded voice sound is permitted. Electronic equipment to be used should be battery powered. Gas driven generators are not allowed. The power supply of the stadium may not be available. If it is made available, the use is at the band's own risk and responsibility.

11. Time Limits:

Entry and exit are not judged. The adjudicated part of the show should last at least 10 and at most 15 minutes. The time keeping starts when the first music notes sound or the first movements are made after the speaker has given the "start the show" - sign. Time keeping stops when the drum major has given a clear sign that the adjudicated part of the show has ended.

- a. March on, with or without music not adjudicated
- b. The Show, with adjudication
- c. Signing off from the jury
- d. March off, with or without music not adjudicated.

A deduction of 0.1 point on the final results for every three seconds or part thereof under the minimum limit of 8 minutes or over the maximum limit of 12 minutes is to be assessed by the supervising judge. An additional penalty may be assessed when a band delays events proceedings during the bands entry/exit for setup or take down procedures including removal of materials left on the field. Such delay is deemed to occur when a band's total time on the field exceeds 20 minutes not including event related delays. Amount of the penalty assessed will be determined by the supervising judge in consultation with the Jury members.

12. Band definitions:

The One World Judging System is utilized for all band definitions at WAMSB Championship events. Equal consideration is given regardless of the form or style of the band being judged. Scores assigned to the bands are based upon the product as a whole while taking into consideration the performances of the various elements and members of the band. All definitions are given equal consideration when arriving at a score.

In addition to overall placement awards & rating awards, separate awards for different band definitions may be awarded. Consult the specific event prospectus for awards that are to be offered.

13. Parade Contests:

Public Street Parade Competitions held during WASMB sanctioned events are the responsibility of the host sponsoring organization to operate within the procedures required by the civic authorities who grant parade permits. Such procedures, as a condition of WAMSB sanction, is to be published by the host organizers of the event.

Separate from Public Street Parade Competitions, additional Parade Contests within an advertised venue may be offered as a competitive part of any WAMSB sanctioned event. Consult the specific event prospectus for the particular parade contest procedures, diagrams and routing requirements that will be in effect. Each form of parade contest offered will utilize a subset of the "One World Judgment three caption System".

Listed by level of complexity parade contests can take the form of:

"Location moving street parade", "Location stop and play parade ", "Free style defined track circuit parade", "Field marching intersection parade", Field marching parallel streets parade, or a ""Free style field marching intersection parade ".

14. Outline of Standard event rules and procedures:

COPYRIGHTS - Applicable at all WAMSB sanctioned events: In case any form of copyright applies to the music or drill being performed, as well as effects or voices used, the band is responsible for attaining the necessary permission documents for presentation to the event organizers a minimum of two weeks in advance of the event. Rules and procedures are applicable to the operation of each WAMSB sanctioned event as a condition of Sanction Contract agreement. Participants are to consult the rules and procedures published in the event prospectus distributed by each event host sponsor organizer.

15. Expectations of Jury members:

Members of the WAMSB Judges Bureau are selected based on their proven knowledge and experience. Assignments are based upon their ability to give a solid assessment that is as objective as possible. They must be able to work closely together as a team following the instructions of the supervising judge who operates within the guidance and direction of a WAMSB Event Official.

As a condition of membership in the WAMSB Judges Bureau the Code of Conduct of jury members at all events is to be of the very highest standards.

Judgment of Show & Parade contests at WAMSB sanctioned Marching show band events is to be based upon modules of the WAMSB One World Judging System.

16. Event Official:

Tasks will include:

- . Acts as spokesperson for WAMSB with the host/sponsoring organization;
- . Liaisons with event operational members of the host/sponsoring organization;
- . Assists in the briefing and training of assigned operational and jury panel members;
- . Oversees keeping of agreements as described in this manual; Attends Jury meetings;
- . Overviews jury operations while in progress;
- . Overviews consistency of jury evaluations and their relationship between the critical remarks and number of points awarded;
- . Responsibility for event evaluation and reporting of same at scheduled WAMSB Delegate meetings.

17. Supervising Judge:

Tasks will include:

- . Independent member of the jury panel;
- . Responsibility for briefing and training of assigned jury panel members;
- . Chairs jury meetings during the contest sessions;
- . Tests on an ongoing basis the consistency of the various evaluations during the whole contest period;
- . Responsible for jury review of the relationship between critical remarks and the awarded number of points of individual judges;
- . Responsibility for overview of the time keeping;
- . Responsibility for the awarding of penalty points;
- . Acts as spokesperson for the jury to the WAMSB Event Advisor and the Event host/sponsoring organization;
- . Responsibility to provide an event evaluation to the WAMSB Event Official.

Color Guard

A. Group Definitions

1) Division (Based on Development)

Division I (Advanced level for the type of group)

All Groups who have participated in Division 1 (or the equivalent) at a recognized international or national competition. Groups may apply for placement in Division 1 based upon their development and most recent ratings.

Groups currently in a lower division may be placed in Division 1 based upon their development and competition results presented in their application resume.

Division II (intermediate for the type of Group)

Groups who have not participated in Division I (or the equivalent) at a recognized competition.

Groups may apply for placement in Division II based upon their development and most recent ratings.

Groups currently in a Division II may be placed in Division II based upon their development and competition results presented in their application resume.

(2) Category (Based on Age)

Elementary:

Groups in which all the participating group members are less than 13 years of age during the competition.

Junior:

Groups in which all the participating group members are 13-16 years of age during the competition.

Senior:

Groups that do not qualify for the Junior category and whose participating group members are all less than 18 years of age during the competition

Open:

Groups in which any of the participating group members are over the age of 18 during the competition

(3) Class (Based on Group Size)

A	3 to 11 performing members
AA	12 to 21 performing members
AAA	22 to 31 performing members
AAAA	Over 32 performing members

B. Judging Explanations

I) Captions & Sub Captions

Three (3) distinct system captions each having two sub captions will be utilized:

THREE CAPTION SYSTEM: a. Ensemble Analysis (EA)

b. Equipment and Movement (EM)

c. General Effect (GE)

1. The two sub captions of Ensemble Analysis are:

Ensemble Design (What is done) (Vocabulary)

This sub caption is to evaluate the quality of the following:

- . Use of design elements in form, body and equipment
- . Motion to connect events
- . Design and orchestration both through time and in layered events
- . Reflection or enhancement of the audio including dynamic effort qualities (space, time, weight, flow)
- . Imaginative use of design choices
- . Variety of design choices
- . Transitions and equipment changes
- . Characteristic, detail, nuance

Ensemble Performance (How it is done) (Excellence)

This sub caption is to evaluate the quality of the ensemble performance displayed by the performers. Criteria among others are:

- . Achievement of spacing, line, timing and orientation
- . Achievement of advanced effort qualities

- . Adherence to style in equipment, movement or motion
- . Training, concentration, stamina and recovery
- . Achievement of characteristics, detail and nuance

2. The two sub captions of Equipment and Movement are:

Vocabulary (what is done)

This sub caption is to evaluate the quality of the visual design or choreography and the needed training of the performers. The criteria are among others are

- . Range and variety of equipment moves
- . Expressive range through dynamic efforts of space, time , weight, and flow
- . Depth, range and variety of blend between equipment and body
- . Range of material most compatible with the performers' training

Performance (How it is done) (Excellence)

This sub caption is to evaluate the quality of the performance in equipment handling and movement displayed by the performers.

Criteria among others are:

- . Understanding and application of principles
- . Understanding and application of dynamic effort changes
- . Achievement of blended body and equipment challenges
- . Development of breath, muscle, tension, flexion and rotation
- . Training to support the vocabulary

3. The two sub captions of General Effect are:

Repertoire and Design (What is done) (Vocabulary)

This sub caption measures the overall effect and impact of the program, by evaluating the ingredients of the program's repertoire and visual design. CRITERIA AMONG OTHERS ARE:

- . Program concept
- . Creativity
- . Appeal
- . Intrigue
- . Continuity and Flow
- . Coordination
- . Staging
- . Musicality, Mood
- . Detail, Nuance, Artistic Qualities
- . Pacing

Performance (How it is done) (Excellence)

This sub caption measures the performance of the performers, evaluating the performance qualities and communicative abilities of the performers.. CRITERIA AMONG OTHERS ARE:

- . Engaged the audience
- . Embodied/sustained character, role, identity, style
- . Delivered/sustained impact, resolutions, climaxes
- . Established/sustained designed mood
- . Displayed visual musicality
- . Communicated detail, nuance and artistic qualities
- . Demonstrated excellence as an effect

C. Rules and regulations

- I. The costume used by all participants must be decent and respectful to the public.
- II. Each color guard group will perform up to a maximum of 10 minutes while there is no minimum performance time. This time interval will include setup, entrance, performance, exit and removal of all props, floors and equipment.
- III. The designated performance area is 30 yard x 15 yard, with a "safety zone" of 1.5 yard at the sides and back.
- IV. Performance order is at the discretion of the organizer.
- V. Practice and warm up areas will be in designated areas.
- VI. Props, and/or authorized equipment may be utilized or placed in the competition area by color guard members at any time during the "maximum performance time" or may be placed in the competition area by other than performing members prior to the start of competition. Authorized equipment and/or hand-held props may be place in front of the front boundary not to exceed 1.5 yards.
- VII. No pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or animals will be permitted in or around the competition area. Smoke machines will not be allowed. Electrical (plug-in) or compressed air apparatuses, including lights, lasers, and flashcubes (electrical or chemical) will not be allowed. Battery operated devices using "common use" batteries (AA, AAA, AAAA, C, D, N, 9V and button cells) are allowed. Car and/or truck type batteries are not allowed.
- VIII. The use of powder, dirt or any other airborne substance that lingers in the competition area shall be strictly prohibited.
- IX. Judges' decision will be FINAL

D. Awards

Box 1	Box 2	Box 3	Box 4	Box 5
0 - 64,99	65,0 - 74,99	75,0 - 84,99	85,0 - 94,99	95,0 - 100
CAPTION SCORES ASSIGNED				

Honours level ratings:

Gold with Honours - Scores assigned in Box 5

Gold level rating - Scores assigned in Box 4

Silver level rating - Scores assigned in Box 3.

Bronze level rating - Scores assigned in Box 2.

Participant level rating - Scores assigned in Box 1

In addition to the above overall placement / rating awards, (i.e. Gold with Honours, Gold, Silver and Bronze), **additional awards may be included and all participants will be informed accordingly.**

Drum Battle

**A showcase of skill and technical artistry with an abundance of flair and velocity,
bringing a competitive environment as well as fun, excitement and all-round
family entertainment**

Rules & Regulations

- I. This competition is open to all marching percussion units, regardless of age.
- II. The costume used by all participants must be decent and respectful to the public.
- III. Each percussion unit will need to perform 2 different routines that consist of percussion cadences of their own choices, to be executed together with field formations.
- IV. They will perform one after another facing each other.
- V. Each percussion cadence must not be longer than 120 seconds.
- VI. The designated performance area is 15m x 15m.
- VII. Performance order is based on a random drawing of all participating drumlines.
- VIII. Practice and warm up areas will be in designated areas.
- IX. Besides the technical aspects (forms, techniques and difficulty), visual display and creativity (eg. body movement, visual presentation, creative use of cymbals and mallets/sticks), and crowd appreciation are especially observed.
- X. All teams will be competing on a tournament style format where they are put into groups or brackets, with the winners advancing to next the round, working their way to the finals

XI. Penalties and disqualifications :

1. Disturbance Penalty - warm-up noise or playing which interferes with the competition. Drumlines who cause disturbance will receive a 2.0 deduction.
2. Performance times - Drumlines will deliver to a maximum of 120 seconds for each percussion cadence. Lines will be penalized 0.2 points for every five seconds over these times.
3. At no time is anyone but authorized personnel (i.e. officials) allowed near the adjudicators table. Score tampering, bribery of judges or other officials by directors, students, parents or any one affiliated in the representation of your drumline will result in disqualification.
4. Boundary -2.0 points for any boundary violation. Boundaries are defined in Contest Rules VI.
5. Performers - During the performance every person on the designated performance area must play a percussion instrument. Disqualification will be imposed on any unit that does not adhere to this rule. (Eg. set up crew on the field during performance). Crew members should get off the field (outside of performance area) ASAP.
6. Instrumentation is limited to those instruments typically utilized and recognized as part of a marching percussion section. Single tone, non-keyed horns (i.e. whistles, sirens, animal calls, etc.) may be used only if generating an effect, and may not be used in any melodic form. No pre-recorded audio effects may be used. No instrument may be sequenced or programmed. Use of unauthorized recording med/sequenced equipment will be understood as grounds for disqualification.
7. No motorized vehicles, pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, inflammable liquids or animals will be permitted in or around the performance area. Gasoline, electric, or manual powered generators

will not be allowed. Smoke machines will not be allowed. Electrical (plug-in or battery operated) or compressed air apparatuses, including lights, lasers, and flash cubes (electrical or chemical) will not be used in the performance area.

Lighting cannot be turned off in the performance area.

8. Other - 2.0 points for each additional rule violation other than those stated above. Rule violation will be determined by the Contest Director.

XI. Judges' decision will be FINAL.

Street Parade

The Street Parade is a “location moving Street Parade”.

Performance:

- . After the ready signal from the designated contest official, the band will march through the indicated route accompanied by music.
- . During the Street Parade there will be markings, indicating where the evaluation will take place.
- . There must be some form of music performed throughout the Street Parade.
- . Full stops are not permitted, but bands are welcome to enhance their performance by using choreography for the sake of effect as long as there is a forward motion at all times.
- . On the map of the route there will be markings showing the designated 3 m finish zone, where all music must conclude. For the information of the drum major, the exact distance to the finish zone will be marked 50 and 25 meters before the zone.
- . There will be no stopping at the finish zone – all bands must continue marching to the designated parking and bus pick up zone.

The route:

The route will be planned and submitted to the bands at least 30 days prior to the World Championship.

The following captions will be adjudicated:

Music (music repertoire & Music performance)

Visual (visual repertoire & visual performance)

Overall Effect (design & performance)

At the end of the Street Parade, the designated contest official will indicate whether the band concluded their music within the required zone:

Green flag: Within the finish zone.

Red flag: Not within the finish zone.

Any penalty points due to non-compliance with the rules regarding the finish zone will be assigned to the drum major. Please see below for information concerning competitive events offering drum major evaluation.

Group Definitions:

1) Division (Based on Development)

Division I (Advanced level for the type of group)

All Groups who have participated in Division 1 (or the equivalent) at a recognized international or national competition. Groups may apply for placement in Division 1 based upon their development and most recent ratings.

Groups currently in a lower division may be placed in Division 1 based upon their development and competition results presented in their application resume.

Division II (intermediate for the type of Group)

Groups who have not participated in Division I (or the equivalent) at a recognized competition.

Groups may apply for placement in Division II based upon their development and most recent ratings.

Groups currently in a Division II may be placed in Division II based upon their development and competition results presented in their application resume.

(2) Category (Based on Age)

Elementary:

Groups in which all the participating group members are less than 13 years of age during the competition.

Junior:

Groups in which all the participating group members are 13-16 years of age during the competition.

Senior:

Groups that do not qualify for the Junior category and whose participating group members are all less than 18 years of age during the competition

Open:

Groups in which any of the participating group members are over the age of 18 during the competition

(3) Class (Based on Group Size)

A	Less than 65 performing members
AA	66 to 100 performing members
AAA	101 to 150 performing members
AAAA	Over 151 performing members

Contact Information



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